

Nintendo Gateway 64 - Executive Summary

Game Title: Paper Mario™

Manufacturer: Nintendo

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Category: RPG

Game Description

Return once more to the Koopa Kingdom with all of the Super Mario characters in an all new sequel to the groundbreaking Super NES hit, Super Mario RPG: Legend of the Seven Stars. Like its predecessor, Paper Mario will be graphically innovative and break the confines of the RPG genre. Players will be able to control numerous characters, both old and new, in a complex non-linear story that can follow different scenarios depending on player choices. A dizzying collection of spells, attacks, skills, and special items can be collected by players willing to thoroughly explore the lush 3-D environments.

Controller Functions

Control Stick: Move character

Control Pad: Not used

A Button: Advance text; confirm selections; jump; various moves

B Button: Advance text; back out of a selected screen; use hammer in Overworld

Z Button: Scroll menus; spin move

L Button: Not used

R Button: Scroll menus

Up C Button: Display or remove status screen

Down C Button: Perform character's special ability

Right C Button: Character select screen

Left C Button: Item select screen

Start: Pause game or release pause

